

Boston Ski & Sports Club 2009 Coed Slow-Pitch Indoor Softball

League Rules as of May 17, 2009 (Subject to Change)

A ZERO tolerance policy will be enforced regarding the league rules and policies. BSSC's Sportsmanship Policy is available at <http://www.bssc.com/index.cfm?page=policies.cfm&category=2&activity=1>

All Batters Start with 1 and 1 Count

1. Team make-up and avoiding Forfeits:

- a) Any number of players on the roster. Minimum of 3 women on the roster. **Roster deadline for session is 3 weeks after the league starts** Players may be added to the roster up until then. Teams will not play unless paid in full. All players must be listed on and have signed their team's official roster in order to be eligible to play.
- b) Teams must have a minimum of 6 players (**at least one female**) to avoid a forfeit.
- c) **Picking up players to Avoid a forfeit or playing shorthanded:** If a team is shorthanded, but has at least 5 players, **including at least one female**, they may pick up players from other teams playing in the league. Pick up players must be on a roster within the league. When picking up players, you MUST inform the opposing captain & umpire. Failure to inform the opposing captain & umpire that you are picking up players can result in forfeit. **You cannot pick up extra players**, so only 7 total players. **Exception: if a team only has 1 or 2 women they would always be allowed to pick up a woman** from the previous game. So a team could have extra men, and still be allowed to pick up a female player, if short handed. If one of your regular players shows up late, one of the pickup players must stop playing. **PICKING UP PLAYERS IS ONLY ALLOWED IN REGULAR SEASON GAMES, NOT IN THE PLAYOFFS.** *Protesting: If your team thinks that the opponent picked-up too many people, or neglected to inform you & the umpire, or that an illegal player was used; you must bring it to the attention of the umpire BEFORE the game is over. The umpire will note the protest and talk to the opposing team after the game, the umpire will NOT make a decision on the protest but will gather information and forward to BSSC, so the BSSC staff person can decide the appropriate penalty.*
- d) **Forfeit policy pertaining to a team not showing up** – If your team needs to forfeit you must notify a live person at the BSSC office by 2PM the day of your game. Failure to follow this rules or if your team “no shows” for any game you will be assessed a \$50 forfeit fee. **Just leaving a message is NOT acceptable notice, you must reach someone. If you leave a message or send e-mail it is not considered notification unless you receive a reply.** There is no additional penalty if you show up short-handed and have to forfeit the game, since you did make an effort to get a team to play. Once BSSC is notified you are forfeiting, it is official (You cannot change your mind), the other team will be notified.

2. Strike One Facility House & Ground Rules:

- ♦ **OUTFIELD WALL RULE:** Any Batter whose batted ball hits/makes contact with the outfield fence or wall (whether on the ground, in the air or deflected off the ceiling) cannot be thrown out at first base on a force play. However any other base runner can still be thrown out at any base they are running to.
- ♦ **Outfield Wall:** The Plywood Barrier is considered the wall and all balls hit off these areas are considered live but not catchable for outs.
- ♦ **Ceiling Areas:** Ceiling areas, any netting above the wood fence which is defined by the steel cables, will be considered the ceiling. Balls hit off the ceiling areas are live and catchable for outs. Should the balls become lodged in the netting or fall behind the fence, the batter will ONLY advance to 1st.
- ♦ **Miscellaneous Rules:**
 - * In order to prevent injury, all foul balls will be considered dead and not catchable for outs.
 - * Umpires may call fouls before the ball lands, if he/she feels there may be a possibility of injury on the play.
 - * Balls thrown through the fence or into the dugout are considered dead.
 - * The Infield Fly rule will not be used.
 - * There is a 6 run limit per team, per inning (even in the last inning). Once 6 runs are scored, that half of the inning is over. (This rule does not apply in the playoffs).
 - * All games play for 50 minutes at which time the buzzer will sound. Any innings in progress will be completed.
 - * *No Warm Ups After the second inning!!! This includes warm-ups for a new pitcher after the second inning*
 - * Delay of game tactics will not be tolerated, delay of game calls will be made by the umpire and penalties will be assessed after one warning.

3. BSSC Coed Rules -

- **On the Field** -Maximum of 7 fielders, minimum of 6. There is a maximum of 5 men in the field at one time, and a minimum of 1 woman. A team must supply their own catcher regardless of number of players.
- **Batting Order** – No more than 12 men at a time in the order. There must be at least 3 women in the batting order (see below for penalty). **There can NEVER be more than 3 male batters in a row within the batting order (from top to bottom)**. Some examples are: MMMFMMMMFMMMMF or MMFMMMMFMMMMF

- **Penalty for missing women** - All 3 women's spots must appear in the order from the start, an out will be assessed each time that "missing women" comes to bat (even in the first inning). 1 Run WILL be assessed against a team missing only one woman, a team missing 2 women WILL BE assessed a 2 run penalty at the beginning of the 3rd inning, a team missing all 3 women WILL BE assessed a 3 run penalty. (This rule has been changed to provide teams with some flexibility when missing one woman.)
 - **Substitutions** - No subs, new players are added to the end of the lineup. Batting order always remains the same, changes in field position are irrelevant
 - **Late arrivals** - all men are added to the end of the lineup, unless there are 12 all ready. Women are also added to the end, unless a team is playing with less than 3, then the late arriving woman is inserted into any spot occupied by "a missing woman". All late arrivals are added in the order that they arrive.
 - **More than 12 men** - No more than 12 men can appear in the line-up at one time. If a team has more they may only enter the game as substitutes for other players. The starter may re-enter the game, but only for the person who subbed in for him. The substitute may not re-enter. All substitutions must be announced. Normal switches in positions, and players already in the batting order who happen to be on the bench, do not need to be announced when they go into the field.
 - **Players leaving early** - A player who cannot bat (injury, or has left the premises) in their designated spot, and cannot be substituted for, is not penalized. That spot in the order is simply skipped. However, if a woman cannot bat, causing the team to be left with less than 3 women, it is an out each time the spot comes to bat. A forfeit will be declared if a team is left with less than 6 players.
 - **Player Eligibility for Playoffs** - To be eligible for the play-offs, one must play in *at least 3 games*.
 - **Courtesy Runners** - If a player wishes to have a courtesy runner, they must tell the umpire before batting, it is then announced to the fielders. Once a batter asks for a runner, it is automatic for the rest of the game, but should be asked for and announced to the fielders. The batter may not advance beyond first base on a batted ball, except when automatic advancement would be awarded for a ball out of play (i.e., deadball or automatic double) or for a base on balls when batting before a female. Replacement runner is the last person to have made an out - a man for a man, and a woman for a woman. If a runner is visibly injured while running the umpire may use discretion in allowing a courtesy runner.
4. **All rules not specifically covered here are to follow 2008 ASA rules. The following are being highlighted for your benefit.**
- Home team** is determined by coin toss
 - Fouling out** - 2 foul balls after receiving 2 strikes is an automatic out.
 - Base on Balls to a Male** - When a male reaches first base on a base on balls and a female spot follows in the batting order (whether present or not), the man automatically advances to 2nd base. The female batter must bat, no more free walks.
 - Safety** - No take out slides or plowing over fielders, this will result in automatic out and Ejection. No blocking of bases, No Decoy plays - runner is automatically safe in these situations.
 - Sportsmanship** - No arguing, umpire call stands on all judgment calls. Appeals and Protests may only be made on misapplication or misinterpretation of a rule, and must be done when they occur. The BSSC and its umpires will not hesitate to eject and/or expel players for inappropriate acts. Ejections are subject to further action by BSSC.
5. **Playoffs**-Playoff format will be single elimination . The following criteria will be used to determine seeding for play-offs in case of a tie in team record: 1) Forfeits 2)Head to Head 3) Record against common opponents 4) Record against common opponents ahead in standings 5) Record against common opponents below in standings 6) Record against each common opponent starting at the top, one team at a time 7) Coin Toss
6. **Alcohol/Drugs** - Alcohol and Drugs are not permitted at the field; before, during, or after the game. Violation of the rule jeopardizes the use of the facility for the entire league. Violators will be expelled from the league without refund.
7. **Sportsmanship and FUN!** - Above all else, this league is for FUN and enjoyment of all those involved. The Boston Ski & Sports Club will not hesitate to remove players and/or teams without refund who cannot adhere to its policies and standards.